



Ingo Putze Director/ Art Director

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I am an Emmy Award winning Director, Art Director and VFX Supervisor with over fifteen years of experience in feature film and TV effects and design.

I've just completed my short film "Solo Finale". Shot entirely on green screen, it is a surreal, visual allegory of love and relationships.

Most recently I worked as an Art Director and VFX Supervisor on Terry Gilliam's "Zero Theorem".

In 2011, as an Art Director at Pixomondo London, I was responsible for the art direction of 800 shots for Martin Scorsese's "Hugo" (the movie won Oscars for VFX and production design). Additionally I directed assets, matte paintings and the environment. I also worked as a concept artist alongside production designer Dante Ferretti at Shepperton Studios, which enabled me to bring the visual knowledge from the set into the postproduction. I won an Art Directors Guild award for the production design of "Hugo".

Over the past few years I have mainly done art direction and concepts for both pre- and postproduction, working with directors such as Terry Gilliam, Neill Blomkamp, Tarsem Singh and Joachim Back.

My projects include: Zero Theorem, Hunger Games, Hugo, Golden Compass, Harry Potter and the Deathly Hallows, Immortals, Rome, 1408, Inkheart, Vantage Point, Fred Claus, Arn, 28 Weeks Later and Doomsday.

I studied VFX and design at the Filmakademie Baden-Wuerttemberg in Germany, where I have also taught seminars on matte painting and production design.